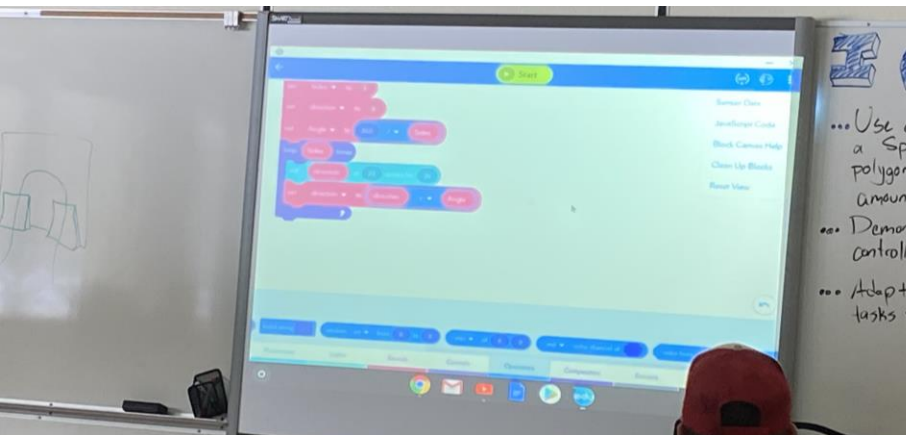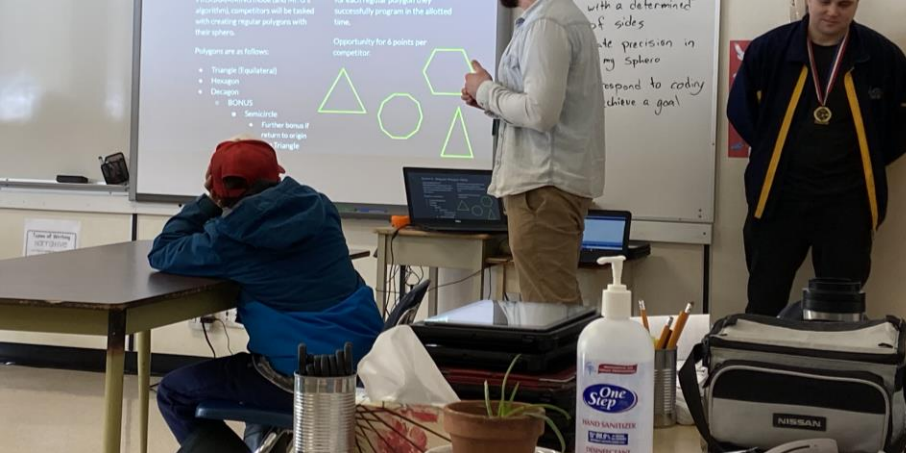# GROWING INNOVATIONS

SD – 10

INQUIRY

How can we use AR/VR technology and descriptive feedback to build community between geographically isolated locations?

Students:
- Increase Engagement
- Develop connections and relationships with fellow students in SD10
- Develop and practice use of peer assessment

Communities:
- Collaborating to bring together different school communities
- Collaboration between educators

PROGRESS and CURRENT STATUS

Using Spheros

Spherolympics at Edgewood

AR/VR Glasses station at Science Fair

Introduction to using Spheros at Lucerne

LEARNINGS

Increased Engagement with use of technology

Thoughtful problem solving skills being developed

Learning by doing allows for making deeper connections

FUTURE

📷 Spherolympics at Lucerne and NES recorded on the AR/VR Camera

📱 Feedback of event at each school site through the use of AR/VR glassess

🤖 Use AR/VR equipment to make an informational video of what to discover.

🎥 Feedback of discovery video